

# Internet Engineering

241-461

Robert Elz

[kre@munnari.OZ.AU](mailto:kre@munnari.OZ.AU)

[kre@fivedots.coe.psu.ac.th](mailto:kre@fivedots.coe.psu.ac.th)

<http://fivedots.coe.psu.ac.th/~kre>

## Public Key Encryption

- ◊ Can do the same thing (as boxes)
  - Using encryption algorithms (mathematics)
- ◊ Have algorithm with two keys
  - Either key used to encrypt data
  - The other key must be used to decrypt
- ◊ Give one key away to everyone
  - The Public Key
- ◊ Keep the other key secret
  - The Private Key
- ◊ Terminology
  - data encrypted by private key
    - Signed
  - Anyone can decrypt it using the public key
    - So no secrecy from this encryption
  - When they decrypt
    - They know for certain who encrypted it
  - That is the same as a signature on a document

## Use of Public/Private Keys

- ◊ Confidentiality
  - Encrypt using recipient's public key
- ◊ Integrity
  - Data not visible
    - Hard to modify
    - Easy to replace completely
      - public key known to all
- ◊ Authentication
  - Add signature
    - Encrypt with sender's private key
    - guarantees identity of sender
      - Only person who has that key
    - Also guarantees integrity
      - if data replaced, signature lost
- ◊ Non-repudiation
  - Only sender could have signed it
    - Even recipient does not know sender's key
  - So, if signed
    - Must have been sent by the sender

## The remaining problem

- ◇ Who was the sender?
  - Data signed
    - ▷ So we know owner of private key sent it
    - ▷ But who is that?
  - How do we know who owns the private key
    - ▷ We have public key
    - ▷ Public key says
      - \* Al Robert's Public key
    - ▷ How do you know that is correct?
- ◇ We need proof of identity somehow

## Certificates

- ◇ Organisation (or person) creates public/private keys
- ◇ Takes public key to trusted organisation
  - Perhaps government department
  - Or another trustworthy organisation
    - ▷ Call this organisation Certificate Authority
- ◇ Proves identity to Certificate Authority
  - and proves ownership of public key
    - ▷ by using private key to encrypt some data
- ◇ Certificate Authority verifies all data
  - Then signs the public key
    - ▷ Plus owner's identity information
    - That is,
      - ▷ encrypts it all with CA's private key
- ◇ This is known as a certificate
  - Organisation takes away the signed certificate
    - ▷ Gives copies of this away instead of just public key

## Certificates (2)

- ◇ CA's public key known to all
  - Widely distributed
  - If fake version appears
    - ▷ someone will recognise it is incorrect
    - ▷ advise everyone to be careful
- ◇ When anyone gets a certificate
  - They decrypt using CA's public key
  - If valid
    - ▷ That is: If decryption succeeds
  - Now know identity of owner
  - And owner's public key
- ◇ When we have a certificate
  - We can send secret message to its owner
  - We are certain who that is
    - ▷ Only that owner can read our message
    - ▷ We encrypt using their public key
  - We can authenticate their signature
    - ▷ We decrypt using their public key

# Public Key Encryption

- ◇ Three common algorithms
  - RSA
    - ▷ Rivest Shamir Adleman
  - Diffie-Hellman
  - Elliptic Curve
- ◇ RSA most common
  - very slow to operate with private key
  - average speed operating with public key
  - slow to create key pair
- ◇ D-H
  - slow to encrypt/decrypt data with either key
  - very slow to create key pair
- ◇ Major Problem
  - Algorithms are very slow
    - ▷ We can encrypt only small amounts of data
      - \* Too much takes too long

# Another Digression

- ◇ We have
  - Shared Key encryption
    - ▷ fast but needs shared secret
  - Public Key Encryption
    - ▷ slow but no shared secrets
- ◇ There is also
  - Cryptographic Hash Function
- ◇ Hash function
  - Take data (perhaps much data)
    - ▷ generate much smaller result
    - ▷ where result depends upon input
      - \* different input, different output
      - \* though many different inputs produce same output
  - Hash functions have many uses

# Cryptographic Hash

- ◇ Hash function with extra properties
  - Very difficult to find input
    - ▷ to generate a desired hash result
  - Very difficult to modify input
    - ▷ and leave hash result unchanged
- ◇ Digital Signatures
  - Encrypt data using private key (very slow)
    - ▷ Too costly if data is large
    - ▷ Any data not included
      - \* easily changed by attacker
- ◇ Solution
  - Hash all data using crypto hash (very fast)
  - Encrypt hash result using private key (small result)
  - Attach encrypted hash result as digital signature
- ◇ Verification
  - Detach digital signature (decrypt and save)
  - Hash data - Compare result with that from signature
  - If the same: Signature verified, data unaltered

# Back to the Web

## ◇ Secure Web pages

- Page accompanied by a certificate
- Certificate guarantees identity of owner
  - Page itself can be signed

## ◇ To send secure data

- Generate key for a symmetric key protocol
- Encrypt that using Public Key encryption
  - Using public key from certificate
- Encrypt other data using symmetric key protocol

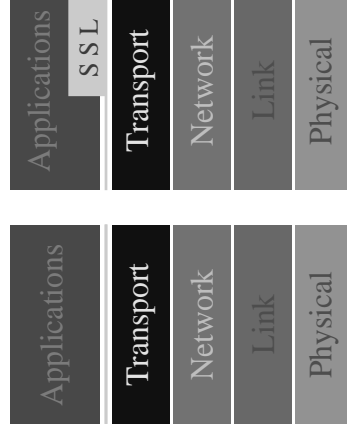
## ◇ Owner of certificate

- The organisation we want to send to
- Has private key
- Can decrypt the key for symmetric protocol
- Can then decrypt the other data

## ◇ Others

- Do not have the private key
- Cannot decrypt the message

## Secure Sockets Layer



## ◇ Traditional Internet layers

## ◇ Secure Sockets Layer

- Extends Sockets Interface
- Implemented in Applications
  - As library routines
  - Available to any application

## SSL

## Network Security

## ◇ SSL is implemented at transport layer

- or just above it
- Also known as Transport Layer Security

## ◇ Can also have security at network layer

- IP Security

- Node to Node security

## ◇ IPsec Protects all communications between two nodes

- All transport protocols
  - Including ICMP
- Hides transport headers
  - Port numbers protected

## ◦ But:

- Requires implementation in network stack
- Key distribution is harder
  - \* Used much less often

## IPsec

# Security Mechanisms

- ◇ IPsec
  - Network Level Security
  - Node to Node
- ◇ TLS
  - Transport Level Security
  - Process to Process
- ◇ For E-Mail
  - Which is appropriate?
  - Is either appropriate?
- ◇ NO
  - Want to know
    - message is from who it says
    - message is unmodified
    - message is private (perhaps)
  - Want user to user security

# E-Mail Security

- ◇ IPsec for e-mail
  - Protects mail between MTA & next MTA
    - or MTA to/from MUA
  - Content of mail might be anything
    - No guarantees at all
  - Content is what is important
- ◇ TLS (SSL)
  - Almost the same as IPsec
    - But from MTA to MTA
    - rather than MTA's host to MTA's host
- ◇ Neither knows about people
  - e-mail is all about people
  - Is From: header address
    - really the authorising entity

# Security Model for e-mail

- ◇ Most server security
  - client application must verify server
  - Make sure server client connected to
    - is the server it claims to be
  - Done using certificate
    - Owner of certificate has Private Key
    - Can prove ownership
    - Certificate contains identity
  - Client identity largely irrelevant
    - Server serves everyone
- ◇ Useless for e-mail
- ◇ For e-mail
  - client identity most important
    - Actual human user identity
  - Server largely irrelevant

## Security Model for e-mail (2)

- ◇ **Proof of identity**
  - Certificates handle this
  - But "real" certificates cost a lot
    - ▷ perhaps 100,000 THB
    - ▷ every year or two
- ◇ **How many people in the room have a certificate?**
  - How many will ever have one?
- ◇ **Costly part of certificate**
  - The validation
  - Signature of Certificate Authority
    - ▷ They must investigate first
- ◇ **Self-signed certificates**
  - I say: "Yes, it really is me"
- ◇ **Can we trust that?**

## Trust Model for e-mail

- ◇ **No, self-signed certificate not much better**
  - than the From: header address
- ◇ **Sender creates both**
  - Either might be fake
- ◇ **But**
  - Certificate can be widely published
  - Claimed to belong to me
  - If fake
    - ▷ hope someone will notice
    - ▷ expose the forgery
  - Better than nothing
- ◇ **Better still**
  - If I know you
  - You tell me that is your certificate
    - ▷ I can sign it for you
  - You tell other friends
    - ▷ They also sign your certificate

## Trust Model for e-mail (2)

- ◇ **Recipient receives mail**
  - Signed by the sender
- ◇ **Recipient looks up certificate**
  - Sender's certificate
  - Can verify signature
- ◇ **Now we know**
  - Message was signed by certificate owner
- ◇ **But, who is that?**
- ◇ **If sender's certificate is signed by me**
  - Then I know it is correct
  - I checked before I signed it
- ◇ **If sender's certificate is signed by you**
  - And I trust you
  - Then I can also believe certificate
    - ▷ To same extent I trust you

## Trust Model for e-mail (3)

- ◇ Can extend this
  - Certificate claims to be owner by A
    - ▷ Signed by B
  - B's certificate
    - ▷ Proves B is who he says
    - ▷ Allows us to validate signature
      - on A's certificate
  - Signed by C
    - C promises B is really B
    - And this is B's certificate
  - C's certificate
    - ▷ Same as B's Signed by D ...
- ◇ Eventually some certificate is signed by me
  - That one I certainly trust
  - Allows all certificates in chain
    - ▷ to be trusted
      - Including A's eventually
- ◇ We now know mail is really from A

## E-Mail security encoding

- ◇ SMIME
  - Secure MIME
- ◇ PGP
  - Pretty Good Privacy
    - (Pretty here means "Fairly" or "Quite")
- ◇ Message is signed
  - Signature appended
  - Private encapsulation method
    - ▷ PGP pre-dates use of MIME
- ◇ Signature covers hash of message content
  - stops cutting signature from one message
  - pasting it into another
- ◇ Message is optionally encrypted
  - Encrypted using recipient's public key
  - Only recipient can decrypt it